AC 2012-4608: AN IMPROVED OPERATIONAL AMPLIFIER ILAB WITH A MORE REALISTIC LOOKING INTERFACE

Mr. Babatunde Isaac Ishola
Mr. Olawale Babatunde Akinwale, Obafemi Awolowo University
Prof. Lawrence O. Kehinde, Obafemi Awolowo University

Lawrence Kehinde has been a professor of electronic and electrical engineering at the Obafemi Awolowo University, Ile-Ife, Nigeria since 1988. He was the Director of ICT, as well as the founding Principal Investigator of the University’s iLab group in collaboration with MIT, USA. Currently, he coordinates a State Research and Educational Network. His present work includes developing virtual and remote labs for students’ experimentation. He just concluded a three-year visiting professor job at the Texas Southern University, Houston.

Dr. Kayode Peter Ayodele
Mr. Oluwapelumi Olufemi Aboluwarin

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AN IMPROVED OPERATIONAL AMPLIFIER ILAB WITH A REALISTIC LOOKING INTERFACE

Abstract

Realistic interfaces for iLab-based operational amplifier experiments have previously been reported. Motivated by experiences and students' feedback gathered in the past, an even more realistic interface for op-amp experimentation using iLab technology is hereby presented.

The emphasis in the current work was on the design of a new client and consequently, the system under test (SUT) remains largely unchanged from previously-reported iterations of the lab. The only notable exception is that in the current SUT, the operational amplifier circuit also allows the construction of a difference amplifier. As before, remote configurability and data acquisition are achieved through a 100-channel switch array and a NI USB-6251 DAQ card controlled by the experiment engine respectively.

The realistic-looking interface of the circuit is implemented using Adobe Flex technology. It utilizes a metaphor fabricated around realistic images of the breadboards, electronic components and instruments. To allow the flexibility available in a real lab where students can utilize an arbitrary set of breadboard nodes in wiring up a particular circuit, the client utilizes a depth-first-search algorithm to construct circuits from an arbitrary number of student node-to-node connections. An attempt was made to prevent student disorientation by employing the use of intuitive control actions to zoom and pan the view, as well as hide interface elements as desired.

Lab assessment was done in two phases. First, a questionnaire was administered to students after using the lab. Their responses were compared with those for a previous generation of the operational amplifier lab. Secondly, a small study was carried out to verify a previous argument that realistic interfaces improved students' laboratory experience. The results of the study are discussed and attempts are made to extend the implications to other remote laboratories. Furthermore, the performance of the LabVIEW dll approach to experiment control is compared with a previous approach using the NI DAQmx library.

Keywords
iLab, Adobe Flex, operational amplifier, realistic interface, RIAs, DFS

I. Introduction

Physical experiments are indispensable for developing skills to deal with physical processes and instrumentation. Experimentation has therefore long been an integral part of engineering education, due to the fact that it bridges the gap between theoretical and practical knowledge.
Students perform experiments to verify the theories taught in class and ultimately relate the laboratory and real-world experience. The latter is crucial to a student of engineering as he must be able to identify and operate equipment relevant to his discipline. The use of traditional laboratories in curricula however presents educators with unique attendant challenges. Notable among these is the chronic underfunding of higher institutions of learning particularly in developing countries such as Nigeria. This is compounded by the rising cost of laboratory equipment and increasing student enrollment, which implies an increase in the amount of laboratory space required to handle the large student populations. Furthermore, some items of equipment are so sensitive and expensive that they cannot be made available to large student classes, for fear that they would rapidly be damaged.

Alternative mechanisms for delivering student laboratory experiences, such as Computer Aided Design (CAD) or Electronic Design Automation (EDA) software, simulations, and remote and virtual laboratories have been explored to overcome these difficulties. Remote laboratories in particular have benefitted from some attention from educators and engineering education researchers because of some advantages they possess.

One of the remote laboratory frameworks is the MIT iLab shared architecture, which provides a suite of software tools that serve as a framework for quick and easy laboratory development and deployment. It hides the details involved in network communication from the developer and provides robust infrastructure for administration and storage which lets the developer focus on the actual experimentation setup. The iLab topology is three-tiered and includes the Lab Client, Service Broker and the Lab Server. The Lab Client is a software application that runs in a browser. It provides an interface that allows the user to interact with the remotely located laboratory equipment. The Service Broker is a web application that takes care of the communication between the Lab Server and the Lab Client. In other words, all communication between the Lab Client and the Lab Server is through the Service Broker. The Lab Server is remote computer that interacts with hardware equipment that executes the experiments forwarded to it from the lab client. A number of iLabs have been developed and deployed both in and outside of MIT.

This paper presents a new version of the operational amplifier iLab (“OpAmp iLab”) developed at Obafemi Awolowo University (OAU), Nigeria. The lab was originally developed for use in an introductory course on operational amplifiers for third-year students of Electronic and Electrical Engineering in the university, but has been used by other groups of students. It allows students to investigate the properties of the different configurations of an operational amplifier.

While both previous iterations of the lab were enthusiastically received by students, it was necessary to develop a new version to address three issues. Firstly, one of the major complaints Nigerian educators have about the use of remote laboratories is that such labs allegedly cannot be
effective in getting students to really understand laboratory apparatus because they do not offer student any kinaesthetic stimulation. While there is some basis to the concern of such educators, a previous study indicated that creative use of realistic interface metaphor could help in giving students a laboratory experiences closer to that of a real lab. Consequently, the first reason for the new iteration of the OpAmp iLab was to provide an interface metaphor that is more similar to what a student might encounter in a real lab. Secondly, this iteration was developed to provide students with more circuit design flexibility than the previous two iterations. Both previous iterations featured fixed sets of nodes and circuit branches. All that the student using either design needed to do was to determine which branches to add or remove from the circuit. Such an artificial constraint is not experienced in a real-life lab. Finally, the new design provides a backend circuit that is much easier to expand and therefore more engaging for the students.

In this paper, we first provide a brief sketch of the first two generations of the OAU OpAmp iLab so as to allow easy contrast of their features with those of the new version. We then describe the architectural features of the new iteration. Subsequently, a detailed discussion of the use of the new lab in a sample student experimentation session setting is undertaken. The paper then details an account of the use of the lab in a credit awarding course, as well as the results of the assessment of students’ use of the lab.

II. Previous Generations of the OAU OpAmp iLab

The first generation of the OpAmp iLab offered an interface where students modified an existing operational amplifier circuit by drawing wires to connect a small set of pre-positioned nodes (Fig 1a). The interface was implemented as a C# browser control.

The back-end system under test (SUT) was a dozen-impedance operational amplifier circuit mounted on a National Instruments Educational Laboratory Virtual Instrumentation Suite (NI ELVIS) prototyping board. Input signal generation and data acquisition was achieved through the NI DAQmx signal processing library and an NI 6251 data acquisition card. The iLab was severely crippled because the version of NI DAQmx available at the time throttled available data acquisition bandwidth whenever simultaneous input and output operation were attempted. Hence the lab could not generate input signals faster than 16 Hz for the operational amplifier circuit while simultaneously sampling the output. The resulting output signals were plotted on a graph using volt-per-division and timebase calibrations similar to a real oscilloscope as shown in Fig.1b.
The next version of the OpAmp iLab used an Adobe Flash based client. The use of a 2D vector-based client provided more flexibility than C# (used in the first interface) and allowed the representation of the backend as a printed circuit board (PCB) on which various components of the circuit were laid out (Fig. 2a). The lab used a modified version of the MIT iLab architecture. The Flash OpAmp iLab omitted the Service Broker, thus allowing direct client-to-server communications using web services. The block diagram of the Flash OpAmp iLab is presented in Fig. 2b. Like its predecessor, the lab server used a dozen impedance operational amplifier circuit mounted on a NI ELVIS board and NI DAQmx library for data acquisition and signal processing.
III. The Improved Operational Amplifier iLab

Based on the responses of users of the previous implementations of the OpAmp iLab and the result of the previous study on the effect of interfaces \(^5,7\) an improved version of the OpAmp iLab has been developed.

The new OpAmp iLab utilizes the complete MIT iLab architecture, as shown in Fig. 3

**Fig. 3: The improved version of the OpAmp iLab utilizing the complete MIT iLab Architecture**
The Lab Client

The Lab Client was developed with Adobe Flex 3.0, a framework for developing rich internet applications (RIA). Adobe Flex was chosen for the interface because Flex controls are rendered in browsers as Adobe Flash movies, and more than 99% of the computers on the Internet already have the necessary plugin. The interface (shown in Figures 8-12) presents the picture of a breadboard with components mounted on it and allows the student to set up any of the operational amplifier configurations by drawing wires to connect components on the breadboard. The components include an operational amplifier integrated circuit (IC), colour-coded resistors, and connecting wires. The interface also includes the picture of a function generator and oscilloscope that allows the control of the remote equipment by operating the controls (knobs and buttons) on the client virtual interface. Hence a student who wants to use the lab must know how to set up an operational amplifier circuit, use a datasheet, understand resistor colour-coding, and use a breadboard, function generator and oscilloscope. This interface is a closer approximation to a real-life laboratory experience, where students interact not with schematics, but with the real components.

As mentioned, one of the objectives was to provide students with flexibility in the choice of nodes on the breadboard to utilize in completing a connection. To deal with this complexity, the Depth First search (DFS) algorithm was employed to search through the connection matrix and determine if a start node (root node) is ultimately connected to another node (goal node). In the DFS implementation algorithm, DFS was used to search through an array of points that have been connected. Since DFS is used to search a tree structure, the array (created on connecting one node to another) is first converted into nodes, which are then used in the search. The method for searching the tree structure takes two arguments; the two arguments of the method are objects of the node class and they specify the two nodes we want, to determine their connectivity.

The System under Test

The SUT represented by the interface is a reconfigurable operation amplifier circuit as shown in Fig. 4. It is capable, depending on switches closed/opened, of implementing four different operational amplifier circuits mounted on the NI ELVIS experimentation board. Table 1 shows position of switches for the four experiments. The student never sees an actual switch depicted on the interface. Instead, by dragging across two breadboard holes of interest, the student can “connect” two nodes. Once the all nodes are connected, the client computes the corresponding switch pattern using the DFS algorithm. For example, Fig. 5 shows the configuration for an inverting amplifier on the lab client interface as connected by a student during a typical lab session. This is realized on the lab server by closing, switches 1, 3, 4, 6 in Fig. 4 while other switches are opened.
Fig. 4: A reconfigurable operational amplifier circuit that implements four op-amp configurations

Table 1: Switching Table for four experiments

<table>
<thead>
<tr>
<th>Experiment</th>
<th>Switch Conditions</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>S1</td>
</tr>
<tr>
<td>Inverting Op-Amp</td>
<td>close</td>
</tr>
<tr>
<td>Non-Inverting Op-Amp</td>
<td>close</td>
</tr>
<tr>
<td>Unity Gain Op-Amp</td>
<td>open</td>
</tr>
<tr>
<td>Differentiator</td>
<td>close</td>
</tr>
</tbody>
</table>
Signal acquisition and processing was achieved through the NI USB-6251 DAQ card connected to NI ELVIS experimentation board on which the operational amplifier circuit was set. It was controlled by the experiment execution engine; a C# program that controls the execution of experiment by selecting experiment specification from an MS-SQL database, forwarding it to the laboratory device for execution and a purpose-built LabVIEW dynamic link library (dll) that serves as the entry point to the NI ELVIS experimentation board. The remote re-configurability of the op-amp circuit was achieved through a switching matrix using an NI SCXI 1169 100-channel single-pole-single-throw (SPST) switch array and a web service that allows the switches in the array to be remotely controlled. The switching matrix web service, implemented in Microsoft.Net Framework, controls the NI 1100 chassis which houses the NI SCXI 1169 and in turn switches on the desired switches to configure the circuit.

**Lab Server**

Fig. 6 shows a pictorial representation of the lab server and shows how it interacts with the SUT and other hardware. The experiment engine polls the lab server database for new experiment. When an experiment has been submitted to the lab server for execution, the experiment engine loads the next experiment on the MS SQL database based on the priority, and forwards the experiment configuration to a Microsoft.Net switching matrix web service used to implement the remote re-configurability of the op-amp circuit. This in turn closes the required switch to form a particular operational amplifier circuit configuration. Once the circuit is set, the experiment engine sends the signal configuration received from the lab client through the purpose built
LabVIEW dll to the NI USB 6251 connected to the NI ELVIS workstation which executes the experiment. The output of the system is sent through the same channel back to the experiment engine which inserts the result into the MS SQL database. The result when requested by the lab client is used to plot the output waveform on the virtual oscilloscope.

Fig. 6: Pictorial representation of the Lab Server showing how the various components are connected

a. LabVIEW dll

The SUT was mounted on the NI ELVIS which is used for the signal acquisition and processing. NI ELVIS hardware is controlled by LabVIEW, a software suite also from National Instrument. The lab client was however not designed with LabVIEW. Therefore, to enable the experiment engine written in C# to control the LabVIEW VI, the VI was converted to a dll function and exported into C# so that the VI can be controlled using a C# method call. The LabVIEW dll approach made it possible to process signals of frequencies ranging from 5Hz to 250kHz (which is the same frequency range supported by NI ELVIS function generator 10) as against the NI DAQmx approach which could only process signals between 0Hz to 16Hz.

b. Switching Matrix (NI SCXI 1169, 1000, DB-50)
The Switching Matrix (see fig. 6) comprises of a matrix of switches controlled over the internet using web services. It consists of the NI SCI Chassis 1000, NI SCXI 1169, an LFH200 cable and NI TBX DB-50. The NI SCI chassis houses the NI SCXI 1169 100 SPST switch which is controlled by a Microsoft.net web service. The switches are controlled based on the arguments of a method contained in the switching matrix web service implemented with Microsoft.NET C#. An LFH 200 cable was connected to the NI SCXI 1169 switch matrix to route the signals to the circuit. NI TBX DB-50 was used between the 1169 and the circuit to help identify the switches and also to make the circuit a lot neater since a DB 25 connector (which is connected to the switches) on the circuit can be plugged into the TBX 50.

IV. Using the Interface in a Typical Experimentation Session

To carry out experiments on the OpAmp iLab, a student must log into the Service Broker. If the student does not already have an account, one must be created. Once the OpAmp iLab client is launched, most of the student’s laboratory activities would be carried out on one of three screens (the function generator screen, the breadboard screen or the oscilloscope screen). The sequence of a student’s activities during a typical experiment session is depicted by a flow chart in Fig. 7.
By far the most time-consuming aspect of working on the client interface is the connection of the various operational amplifier circuits, which students must carry out by drawing multiple segments of wires to connect different points on the breadboard. Figs. 8a-c, show different node connection steps a student could go through in configuring an inverting amplifier on his client computer using the datasheet of the LM741 op-amp IC. Each view indicates the circuit diagram of an inverting amplifier shown on the interface (Circuit Selector). The student uses this as a guide to connecting up the correct operational amplifier circuit.

Once a circuit has been constructed, the student must then verify that it is a valid circuit by clicking the “verify circuit” button. The “run” button, which is used to submit the experiment for execution, is disabled until a circuit has been verified in this manner. Fig. 9 shows the resulting screen after the inverting amplifier circuit connected above was verified. The DFS algorithm reduced the student’s connections to its minimal form and then determines whether it fitted one of the standard operational amplifier circuits. Figs. 10a-c show some of the errors a student can encounter when using the lab. Fig.10a. shows a wrong inverting amplifier connection at pin7 of the LM741. The student has connected $R_f$ and $V_{out}$ to pin 5 instead of pin6. Hence the “run” button is disabled until the circuit is verified.
button was not enabled and the experiment could not be forwarded to the lab server for execution. Fig. 10b show a typical error a student can get when he is trying to do something inappropriate on a breadboard like connecting a wire across the same node or trying to make a slant connection. Note that a slant connection is not necessarily invalid but unprofessional. Fig. 10c shows what a student gets when the remote lab could not be reached or is unavailable.

Once the circuit is verified, the student can click on the “run” button to submit it for execution. The client then monitors the server for completion of execution. The student can then go to the oscilloscope screen to view the output waveform once the results are downloaded. Fig. 11 shows the oscilloscope displaying the signals from the SUT. The Zoom button toggles zoom-in and zoom-out effect.

Fig. 8: sample steps in the connection of an inverting amplifier circuit
Fig. 9: screen capture showing message to student when an inverting amplifier circuit was successfully constructed and verified

Fig. 10: Error screens a student might encounter when he tries to verify or submit an experiment
As an aim of this work was to make the remote lab experience imitate a local laboratory as much as possible, the lab client computer has embedded in it a help section which provides the students with relevant materials like datasheet for the LM741 IC, resistor colour coding and information relevant to the circuit and SUT. These go a long way in helping students to learn how to use datasheets and identify resistors using their colour code. This way, students who use this iLab are no less informed than those who work with the real devices.

V. Evaluation and Discussion

Evaluation of the pedagogical value and hence, the effectiveness of the “realistic interface” was carried out on the basis that if our hypothesis on the extra benefit of realistic interfaces was correct, then students should be able to handle real systems better with the new interface than with a schematic interface. Hence, in order to measure the effectiveness of the new interface, students were given breadboards on which to connect op-amp circuits using the LM741 IC, and two resistors. Two sets of students were used: one set that had used the new interface to perform experiments; and a second set that were only conversant with the op-amp circuit schematics. Our findings are presented in table 2.

The results (table 2) show overwhelmingly that having performed the OpAmp iLab experiment served as a major plus to a student being able to connect the real circuit manually. Those who had only interacted with circuit symbols and had not interacted with realistic looking interfaces
took much longer to familiarize themselves with the real components and understand how to make the connections.

Table 2: Evaluation Pedagogical Value of Improved OpAmp iLab

<table>
<thead>
<tr>
<th>Evaluation Criterion</th>
<th>Students who used improved OpAmp iLab</th>
<th>Students who did not use the improved OpAmp iLab</th>
</tr>
</thead>
<tbody>
<tr>
<td>Mean time for connection of circuit</td>
<td>8 minutes 55 seconds</td>
<td>27 minutes 25 seconds</td>
</tr>
<tr>
<td>Standard deviation of the time for connection of the circuit</td>
<td>2 minutes 6 seconds</td>
<td>4 minutes 55 seconds</td>
</tr>
<tr>
<td>Percentage who could use component datasheets</td>
<td>100%</td>
<td>60%</td>
</tr>
<tr>
<td>Percentage who did not need the LM741 datasheet to make their connections</td>
<td>60%</td>
<td>20%</td>
</tr>
<tr>
<td>Percentage who could use a breadboard</td>
<td>100%</td>
<td>60%</td>
</tr>
<tr>
<td>Percentage who connected the circuit correctly first-time</td>
<td>60%</td>
<td>0%</td>
</tr>
</tbody>
</table>

A point to note from magnitude the standard deviation of the time for connection of the circuit (table 2) is that some of the students who had performed the experiment using the improved OpAmp iLab “knew what to do except how to do it”. They still had to spend a little time to familiarize themselves with the real equipment as opposed to the rich-internet interface even though both of these were similar. The time they took to familiarize themselves however was much shorter than those who had not interacted with the improved OpAmp iLab. This suggests that while being much better than the conventional symbol-based online laboratory client, the realistic interface cannot completely replace the “real-life” experience with the physical components – at least, not for all students. A more elaborate study is on-going to more elaborately assess the pedagogical value of the realistic interface.

Also, we did compare the LabVIEW dll approach for signal processing used in the improved OpAmp iLab with the previous NI DAQ-mx approach in terms of range of frequencies they can process. This new approach made it possible to process a much wider range of frequency as it has a frequency span of 249.995 kHz as compared to the 0.016 kHz span of the previous implementation. Figs. 12a and 12b shows the result of the experiment when signals of frequency 0.2 kHz and 70 kHz were processed respectively.
VI. Conclusion

The improved OpAmp iLab with a very realistic interface, a remote laboratory based on the MIT iLab shared architecture, is the third iteration of the OpAmp iLab at OAU, Nigeria. The lab client built with the Adobe Flex Framework mimics the real components, devices and equipment to make the remote laboratory experience as close to real-life as possible. This was intended to help students who use the OpAmp iLab relate such experiences in handling real systems. And as the result of the study shows, the realistic interface to a reasonable extent aided the students’ understanding of the experiment. Our hypothesis is therefore valid: realistic interfaces improve students' laboratory experience.

VII. Acknowledgement

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