## Using Open Source Software to Prepare Students for Senior Design

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## **Abstract**

This paper deals with the complication and use of engineering software during a student's capstone design course. Often, students are simply pointed to the computer and told to use engineering software to analyze their designs. As a result, some interesting and outlandish simulations are presented in support of their designs. As is often the case, there is very little benchmarking, verification or analytical/critical thinking of their simulations. This paper will describe one method that can be used to help remediate this problem.

## **Online Approach**

In order to address this issue I created an online course for our Special Problems course. The course runs constantly and can be started by students at any time. The course is placed on a Moodle server and is available both during each semester and during breaks between semesters. Since the course is self study, I allow student to spend as much time completing the assignments as possible. Once they complete the all assignments in the course, they may register for the official course in order to receive credit. If, however, they spend time in the online course and find out for whatever reason they have no interest in the course, they may simply stop doing the assignments. They may also look through the material without any intention of completing the course. The course has written material, video material, tutorials and assignments. A snapshot of the course is shown below. All entries with a small brown box are SCORM (Shared Content Object Reference Model) items. These items are video tutorials create with the idea that students should follow along with the video. An example of one of these videos is shown in figure 2 below. Assignments are placed throughout the course as shown in figure 3. Once these are completed the student may upload his/her work by clicking the assignment, which sends them to an upload page, figure 4. Once these assignments are all submitted, the student will simply come by and inform the professor that all the assignments have been completed and everything is ready to be graded. All the assignments in this course are computer simulations, either computational fluids dynamics or computational solid mechanics simulations. This gives the professor the ability to have students perform a set of key simulations to make sure the student has a grasp of the importance of verification. An example of this verification is shown in figure 5. In this figure, students are required to simulate the drag of a sphere and adjust the grid to determine its effect of the drag coefficient.

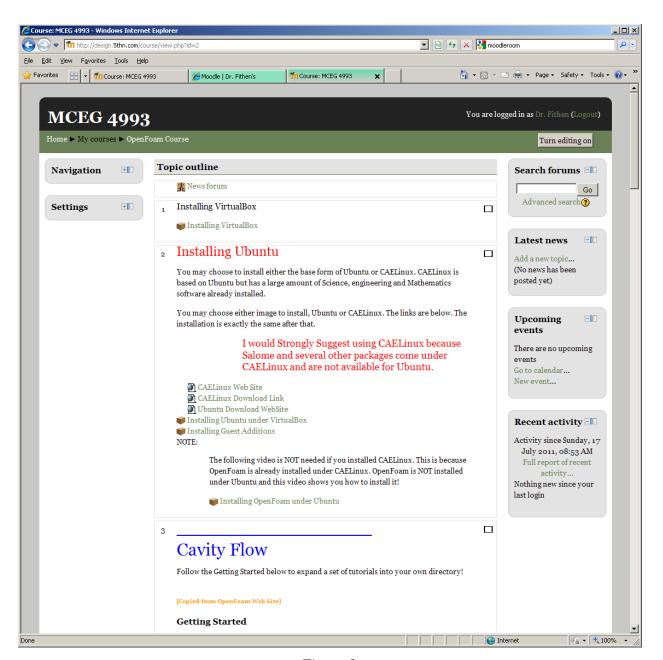


Figure 1

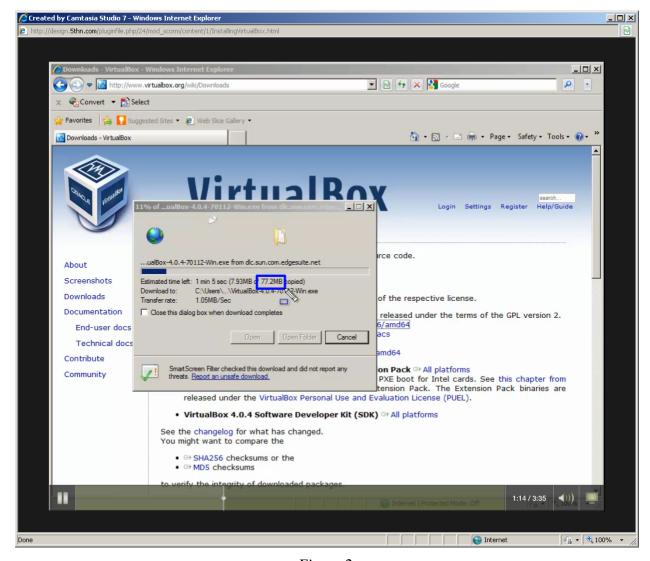


Figure 2

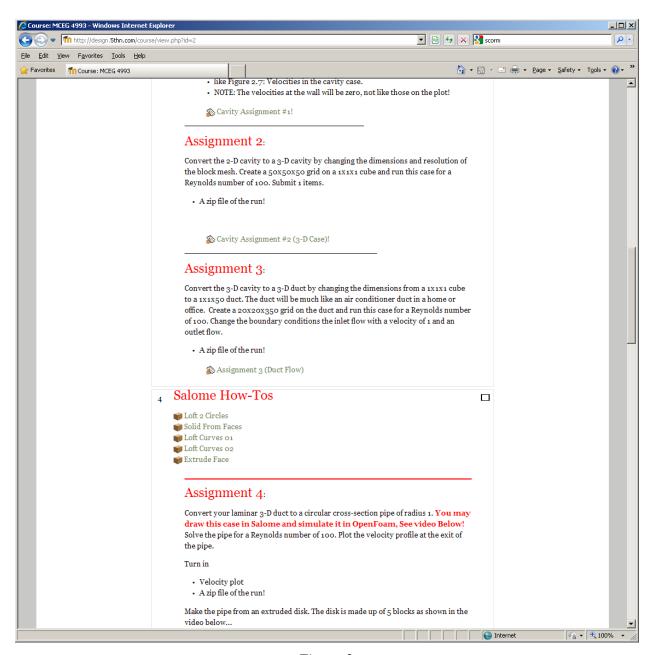


Figure 3

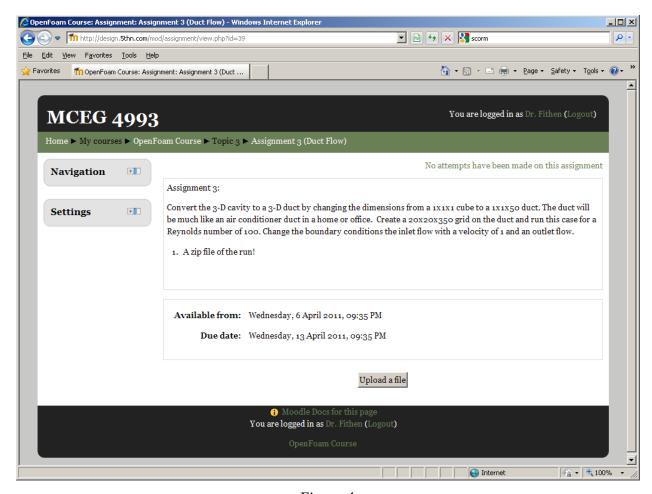


Figure 4

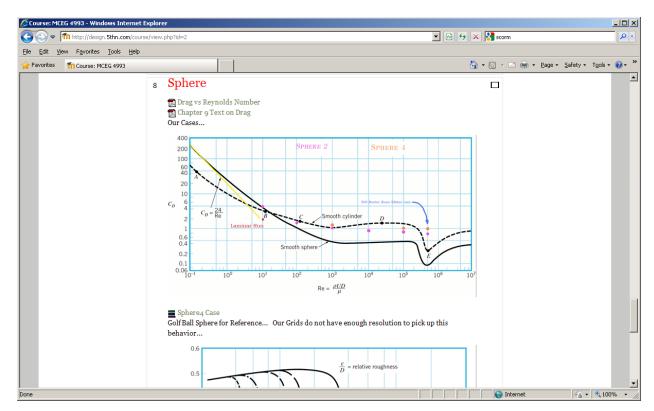


Figure 5

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